

**GAMING/NON-GAMING EQUIPMENT CLASSIFICATION LIST**

Items not currently appearing on the Classification list do not require Manitoba Gaming Control Commission (MGCC) Technical Integrity Approval and may be subject to change.

<b>Regulation Class 4.1 - Video Lottery Terminal</b>
<b>Regulation Class 4.2 (a) - Electronic Gaming Machine</b> , being an automatic or electronic machine, including a slot machine, that allows a person, on payment of consideration, to engage the machine for the chance of realizing a reward, but does not include a video lottery terminal.
<b>Regulation Class 4.2 (b) - Lottery Ticket Terminal</b> , being a device that issues a card or slip of paper that serves as a token or evidence of the chance to win in a lottery scheme.
<b>Regulation Class 4.2 (c) - Gaming Table</b> , being a table on which provincial gaming is conducted.
<b>Regulation Class 4.3 - Gaming Paper and Products</b> , being bingo cards, bingo paper, breakopen tickets and instant win tickets used in a lottery scheme, but not including raffle tickets.
<b>Regulation Class 4.4 - Security and Surveillance Systems</b> , being security or surveillance systems used to ensure the integrity, the ability to audit and the security of a lottery scheme on or in the following premises: (a) premises where provincial gaming occurs or is monitored electronically, but not including the premises of a siteholder or a lottery retailer; (b) premises where the Corporation stores gaming supplies.
<b>Regulation Class 4.5 - Gaming Equipment</b> , being anything that is designed to be used in provincial gaming, including, without limitation to; bingo balls, chips and tokens, playing cards, roulette wheels, card shufflers, table game layouts, verification systems and electronic components, but does not include items within another class of gaming supplies.

<b>Table Games</b>					
<b>Product/Equipment</b>	<b>Technical Integrity Approval Required</b>	<b>Gaming/Non Gaming Classification</b>	<b>Gaming Supplier Registration Required</b>	<b>Notes</b>	<b>Regulation Class</b>
Anti-fatigue Mats	No	NG	No		
Ashtrays	No	NG	No		
Balancing Caliper (Dice)	No	NG	No	Note 6	
Buttons/Markers	No	NG	No	Note 8	
Buy/Lay Buttons (Craps)	No	NG	No	Note 8	
Card Reader (Electronic)	Yes	G	Yes		4.5
Card Reader (Non-Electronic)	No	NG	No		
Card Shoe	Yes	G	Yes		4.5
Card Shoe Chain	No	NG	No		
Card Shoe with Opaque Cover (Mini/Midi Baccarat)	Yes	G	Yes		4.5
Card Shuffler	Yes	G	Yes		4.5
Card Shuffler Stands	No	NG	No		
Chairs	No	NG	No		
Chip Bank Cover (Roulette and Craps)	Yes	G	Yes		4.5
Chip Sorter (Roulette)	No	NG	No		
Chip Tray (Bank/Cage)	No	NG	No		
Chip Tray (Dealer)	Yes	G	Yes		4.5
Chip Tray (Player)	No	NG	No		
Chip Value Indicator Rack	No	NG	No		
Compass	No	NG	No	Note 6	
Cut Cards (coloured)	No	NG	No	Note 8	
Dealer Button (Pai Gow)	No	NG	No	Note 8	
Dealer's Apron	No	NG	No		
Dial Depth Gauge (Roulette)	No	NG	No	Note 6	
Dice (Set of 3 - Pai Gow Poker)	Yes	G	Yes		4.5
Dice (Set of 5 - Craps)	Yes	G	Yes		4.5
Dice Bowl/Boat	No	NG	No	Note 8	
Dice Cup/Chung (Pai Gow)	Yes	G	Yes		4.5
Dice Stick (wooden)	No	NG	No		

Table Games					
Product/Equipment	Technical Integrity Approval Required	Gaming/Non Gaming Classification	Gaming Supplier Registration Required	Notes	Regulation Class
Digital Micrometer	No	NG	No	Note 6	
Discard Rack	Yes	G	Yes		4.5
Drink Rails	No	NG	No		
Drink/Cup Holders	No	NG	No		
Drop Box	Yes	G	No	Note 5	
DTR Speed Rack (within Craps Bank)	No	NG	No	Note 8	
Gaming Tables	No	G	Yes		4.2 (c)
Harrigan Plate (used in Mini/Midi Baccarat Shoe)	Yes	G	Yes		4.5
Height Adjusting Spanner (Roulette Wheel)	No	NG	No	Note 6	
Lammers (Pai Gow Poker)	No	NG	No	Note 8	
Level	No	NG	No	Note 6	
Magnet	No	NG	No	Note 6	
Money Plunger - Acrylic (Money Paddle)	No	NG	No	Note 8	
Monogram Cancellor (Dice)	No	NG	No	Note 6	
Murray Rack (For Transport of Chips)	No	NG	No		
Murray Rack Carrier	No	NG	No		
On/Off Puck (Craps)	No	NG	No	Note 8	
Pai Gow Tiles (set of 32)	Yes	G	Yes		4.5
Pit Stands	No	NG	No		
Playing Cards (Plastic and Paper)	Yes	G	Yes		4.5
Roulette Balls	Yes	G	Yes		4.5
Roulette Chips	Yes	G	Yes		4.5
Roulette Display Tree and Reader	No	NG	No		
Roulette Doll/Marker	No	NG	No	Note 8	
Roulette Score Cards	No	NG	No		
Roulette Wheel	Yes	G	Yes		4.5
Roulette Wheel Head Cover (Clear Plexiglass)	Yes	G	Yes		4.5
Roulette Wheel Shields (Clear Plexiglass)	No	NG	No	Note 8	
Rules of Play, including any side, progressive or bonus wagers	Yes	G	No	Note 9	
Steel Set Square	No	NG	No	Note 6	
Table Brushes	No	NG	No		
Table Bumpers/Rails	No	NG	No	Note 8	
Table Game Layouts	Yes	G	Yes		4.5
Table Game Signage				Note 1	
Table Betting Limit Signs				Note 1	
Three-Anvil Micrometer (Roulette Balls and Wheel)	No	NG	No	Note 6	
Tip/Toke Box	No	NG	No		
Tournament Chips	Yes	G	Yes		4.5
Value Chips	Yes	G	Yes		4.5

**Technical Integrity Approval is required whenever:**

1. A new table game is introduced;
2. A side, progressive or bonus wager is added to an existing table base game;
3. A gaming product is added to an existing game which affects the house advantage, hold percentage, integrity of the game; or,
4. The Rules of Play or procedures are amended on an existing game.

Technical Integrity Approval is not required when a betting limit is either reduced or increased within an approved structure. However, Technical Integrity Approval is required if any new betting limits are added or removed to the betting limit range since the game received Technical Integrity Approval.

**Table Games - Progressive and Bonus Systems - Electronic Equipment**

<b>Electronic Components</b>	<b>Technical Integrity Approval Required</b>	<b>Gaming/Non Gaming Classification</b>	<b>Gaming Supplier Registration Required</b>	<b>Notes</b>	<b>Regulation Class</b>
Bonus Computer System	Yes	G	Yes		4.5
Bonus Jackpot Signage				Note 1	
Game Manager Operating System	No	NG	No		
Game Manager Firmware	Yes	G	Yes		4.5
Progressive Controller Hardware and Firmware	Yes	G	Yes		4.5
Aquarius Controller Hardware and Firmware	Yes	G	Yes		4.5
Coin Spot or Slot Hardware and Firmware	Yes	G	Yes		4.5
Progressive Jackpot Signage (electronically increments)	Yes	G	Yes	Note 1	4.5
Touchscreen, including all of its components (overlay, control board and firmware)	Yes	G	Yes		4.5
Dealer Keypad Hardware and Firmware	Yes	G	Yes		4.5

**Breakopen Tickets**

<b>Gaming Product/Equipment</b>	<b>Technical Integrity Approval Required</b>	<b>Gaming/Non Gaming Classification</b>	<b>Gaming Supplier Registration Required</b>	<b>Notes</b>	<b>Regulation Class</b>
All Denomination Breakopen Tickets	Yes	G	Yes		4.3
Delivery of Breakopen Tickets - Urban & Rural	No	NG	No		

**Breakopen Tickets Requiring Technical Integrity Approval**

MGCC Technical Integrity Approval is required when any changes are made to approved breakopen tickets, including a change in the manufacturer.

**Central Operating Systems**

<b>All Central Operating Systems - Current Versions Installed and Upgrades</b>	<b>Technical Integrity Approval Required</b>	<b>Gaming/Non Gaming Classification</b>	<b>Gaming Supplier Registration Required</b>	<b>Notes</b>	<b>Regulation Class</b>
Bingo Central Operating System	Yes	G	Yes		4.4
Keno Central Operating System	Yes	G	Yes		4.4
Slot Machines Central Operating System	Yes	G	Yes		4.4
Table Games Central Operating System	Yes	G	Yes		4.4/4.5
Video Lottery Terminals Central Operating System	Yes	G	Yes		4.4

**Central Operating Systems Requiring Technical Integrity Approval**

Central Operating Systems require MGCC Technical Integrity Approval prior to being placed into operation, including upgrades, if they:

1. operate & control gaming machines;
2. keep track of gaming activity; or
3. account for table game financial information and performance.

Bingo					
Gaming Product/Equipment	Technical Integrity Approval Required	Gaming/Non Gaming Classification	Gaming Supplier Registration Required	Notes	Regulation Class
Bingo Desk (Electronic)	Yes	G	Yes		4.5
Bingo Balls	Yes	G	Yes		4.5
Daubers	No	NG	No		
Bingo Machine Blower	Yes	G	Yes		4.5
Bingo Numbers Called Display Board	No	G	Yes		4.5
Bingo Paper	Yes	G	Yes		4.3
Bingo Event Program(s) including House Rules and Rules of Play				Note 9	

Electronic Bingo Terminals					
Gaming Product/Equipment	Technical Integrity Approval Required	Gaming/Non Gaming Classification	Gaming Supplier Registration Required	Notes	Regulation Class
Printer, Hardware and Firmware	Yes	G	Yes		4.5
Terminal	Yes	G	Yes		4.2 (a)
Touchscreen, including all of its components (overlay, control board and firmware)	Yes	G	Yes		4.5
Electronic Bingo Ticket Stock	No	NG	No		
Firmware	Yes	G	Yes	Note 2	4.5
Processor/Logic Board	Yes	G	Yes		4.5
Bingo Gaming System	Yes	G	Yes		4.4
Point of Sale Hardware and Firmware				Note 7	

Electronic Hand-Held Bingo					
Gaming Product/Equipment	Technical Integrity Approval Required	Gaming/Non Gaming Classification	Gaming Supplier Registration Required	Notes	Regulation Class
Handset Hardware	Yes	G	Yes		4.5
Handset Firmware	Yes	G	Yes	Note 2	4.5
Electronic Bingo Operating Hardware	Yes	G	Yes		4.5
Electronic Bingo Operating Firmware	Yes	G	Yes		4.5
Slot Machine (Entire Unit)	Yes	G	Yes		4.2 (a)

Wireless					
Gaming Product/Equipment	Technical Integrity Approval Required	Gaming/Non Gaming Classification	Gaming Supplier Registration Required	Notes	Regulation Class
Transmitter/Receiver/Transreceiver	Yes	G	Yes		4.5
Hardware Components	Yes	G	Yes		4.5
Firmware Components	Yes	G	Yes		4.5

Keno Terminal					
Gaming Product/Equipment	Technical Integrity Approval Required	Gaming/Non Gaming Classification	Gaming Supplier Registration Required	Notes	Regulation Class
Display Board	Yes	G	Yes		4.5
Game Firmware	Yes	G	Yes	Note 2	4.5
Keno Stations	Yes	G	Yes		4.5
Mark Sense Reader	Yes	G	Yes		4.5
Mark Sense Tickets	No	NG	No		
Printer, Hardware and Firmware	Yes	G	Yes		4.5
Random Number Generator (RNG)	Yes	G	Yes		4.5

Slot Machine					
Gaming Product/Equipment	Technical Integrity Approval Required	Gaming/Non Gaming Classification	Gaming Supplier Registration Required	Notes	Regulation Class
Bill and Coin Acceptors, Hardware and Firmware	Yes	G	Yes		4.5
Birth/Key/Set Firmware	Yes	G	Yes	Note 2	4.5
Replacement CRT (Cathode Ray Tube), LCD (Liquid Crystal Display), Plasma	No	NG	No	Note 4	
Display Software	Yes	G	Yes		4.5
Game Firmware	Yes	G	Yes	Note 2	4.5
Glass - Belly				Note 1	4.5
Glass - Top				Note 1	4.5
Graphics Firmware	Yes	G	Yes	Note 2	4.5
Hoppers	Yes	G	Yes		4.5
IC Chips	No	NG	No		
Misc. Game Firmware	Yes	G	Yes	Note 2	4.5
Monitor	Yes	G	Yes		4.5
Mother Board	Yes	G	Yes		4.5
Personality/Reel/Base Firmware	Yes	G	Yes	Note 2	4.5
Printer, Hardware and Firmware	Yes	G	Yes		4.5
Processor/Logic Board	Yes	G	Yes		4.5
Progressive Jackpot System, Display Logic Boards, Display Logic Software, Jackpot Controller, All related Firmware & upgrades	Yes	G	Yes		4.5
RAM Clear	Yes	G	Yes	Note 2	4.5
Reel Strips	Yes	G	Yes		4.5
Replacement Glass for Progressive Jackpot Signs				Note 1	
Slot Bases	No	NG	No		
Slot Data Control Unit	Yes	G	Yes		4.5
Slot Machine Interface Board	Yes	G	Yes		4.5
Sound Firmware	Yes	G	Yes	Note 2	4.5
TiTo Printer, Hardware and Firmware Paper	No	NG	No		
Top Box	Yes	G	Yes		4.5
Touchscreen, including all of its components (overlay, control board and firmware)	Yes	G	Yes		4.5
Slot Machine (Entire Electronic Gaming Machine)	Yes	G	Yes		4.2 (a)

Server Based/Multi-Player Gaming Equipment					
Gaming Product/Equipment	Technical Integrity Approval Required	Gaming/Non Gaming Classification	Gaming Supplier Registration Required	Notes	Regulation Class
Main Server, Hardware and Firmware	Yes	G	Yes		4.5
Terminals/Player Stations, Hardware and Firmware	Yes	G	Yes		4.2 (a)
Point of Sale Hardware and Firmware (if integrated into the system)				Note 7	

Miscellaneous aspects will be determined by MGCC at time of submission or Notice of Intent

Video Lottery Terminal (VLT)					
Gaming Product/Equipment	Technical Integrity Approval Required	Gaming/Non Gaming Classification	Gaming Supplier Registration Required	Notes	Regulation Class
Bill and Coin Acceptor, Hardware and Firmware	Yes	G	Yes		4.5
Clerk Validation Printer, Hardware and Firmware	No	NG	No		
Clerk Validation Terminal	Yes	G	Yes		4.5
Replacement CRT (Cathode Ray Tube), LCD (Liquid Crystal Display), Plasma	No	NG	No	Note 4	
Fibre Optic Cable	No	NG	No		
Game Firmware	Yes	G	Yes	Note 2	4.5
Glass - Belly				Note 1	4.5
Glass - Top				Note 1	4.5
Graphics Firmware	Yes	G	Yes	Note 2	4.5
Monitor	Yes	G	Yes		4.5
Mother Board	Yes	G	Yes		4.5
Personality/Reel/Base Firmware	Yes	G	Yes	Note 2	4.5
Printer, Hardware and Firmware	Yes	G	Yes		4.5
Processor/Logic Board	Yes	G	Yes		4.5
Set Firmware	Yes	G	Yes	Note 2	4.5
Sound Firmware	Yes	G	Yes	Note 2	4.5
Touchscreen, including all of its components (overlay, control board and firmware)	Yes	G	Yes		4.5
VLT Bases	No	NG	No		
VLT Printer , Hardware and Firmware	No	NG	No		
Video Lottery Terminal (VLT) - (Entire Unit)	Yes	G	Yes		4.1

Self-Redemption Kiosk					
Gaming Product/Equipment	Technical Integrity Approval Required	Gaming/Non Gaming Classification	Gaming Supplier Registration Required	Notes	Regulation Class
Bill Acceptor, Hardware and Firmware	Yes	G	Yes		4.5
Cash (Bill) Cassettes - Electronic	Yes	G	Yes		4.5
Cash (Bill) Cassettes - Non-Electronic	No	NG	No		
Replacement CRT (Cathode Ray Tube), LCD (Liquid Crystal Display), Plasma	No	NG	No	Note 4	
Monitor	Yes	G			4.5
Printer, Hardware and Firmware	Yes	G	Yes		4.5
Program Firmware	Yes	G	Yes	Note 2	4.5
Touchscreen, including all of its components (overlay, control board and firmware)	Yes	G	Yes		4.5

Miscellaneous Gaming Products & Equipment					
Gaming Product/Equipment	Technical Integrity Approval Required	Gaming/Non Gaming Classification	Gaming Supplier Registration Required	Notes	Regulation Class
Carts	No	NG	No		
Displays (Marketing)	No	NG	No		
Firmware Security Seals	No	NG	No	Note 3	
Locks/Cam Locks	No	NG	No		
Lottery Ticket Terminal	No	G	Yes		4.2 (b)
Promotional Chips	No	NG	No		
Training Playing Cards	No	NG	No	Note 3	
Training Chips	No	NG	No	Note 3	
Training Table Game Layouts/Samples	No	NG	No	Note 3	
Value Tokens	Yes	G	Yes		4.5
Count Room Equipment	No	NG	No		
Timing Device for Tournaments	No	NG	No		

### Miscellaneous Repair/Replacement Parts

Miscellaneous repair/replacement parts for all gaming and non-gaming equipment, including but not limited to; lamps, light bulbs, switches, capacitors, harnesses, fuses, wire, screws, springs, Printer, Hardware and Firmware ribbon cables, replacement print mechanisms, electronic components, etc., are all considered to be non-gaming items not requiring Technical Integrity Approval nor do they need to be purchased from a gaming supplier.

### Repairs/Warranty Work

The MGCC recognizes three different classifications as they relate to repairs for gaming and non-gaming equipment.

1. **In-house** – Repairs performed by MLC staff to either gaming or non-gaming equipment. The MGCC has no comment in this regard other than in those specific areas where MGCC limitations are in place, e.g., repairs to trace wires on processor boards.
2. **Repairs to Gaming Equipment** – All repairs to gaming equipment, including warranty work, not carried out by MLC staff, must be conducted by a registered gaming supplier.
3. **Repairs to Non-Gaming Equipment** – There is no registration requirement for any company performing repairs to non-gaming equipment.

## NOTES

### Note 1:

There are three main concerns with respect to gaming machine glass, Progressive Jackpot signage or any other type of glass or signage that may impact the integrity of a lottery scheme or the Rules of Play:

1. Does the glass or other signage contain game instructions?
2. Does the glass or other signage contain payable/prize amount information?
3. Is the glass or signage manufactured from safety material?

If the glass contains either game instructions or payable information, a copy of the proposed text, a screen shot and/or progressive tier photo is to be submitted as part of the MGCC Technical Integrity Approval application. Glass, in this category, must be purchased from an MGCC Registered Gaming Supplier.

If no game instructions or payable information is contained, MGCC Technical Integrity Approval is not required. Glass, or other signage, made of safety material is always required and in this instance, can be purchased from a non-gaming supplier.

### Note 2:

Previously programmed firmware requires MGCC Technical Integrity Approval and must be purchased from an MGCC Registered Gaming Supplier.

### Note 3:

Items in this category are not used for operational gaming purposes. Technical Integrity Approval is not required. Internal control procedures are, however, required to ensure items are monitored, tracked and accounted for. When non-gaming product intended for training purposes is purchased, the product must not closely resemble or must not be capable of being tampered with to resemble gaming products used in a lottery scheme.

### Note 4:

Replacement equipment under this note is classified and intended to cover Non-Registered Suppliers, i.e., Advance Electronics. It does not, however, cover manufacturers.

### Note 5:

As long as the style and model of the drop box in use as of November 15, 2006, remains the same, Technical Integrity Approval is not required. If the style or model differs in any way, MGCC must be notified and will determine, at that time, if Technical Integrity Approval is required.

### Note 6:

Equipment items in this category are instruments used for integrity testing and inspection purposes; are required to be maintained for operational performance and kept securely (limiting the possibility of tampering).

### Note 7:

Point of Sale Hardware and Firmware will only require Technical Integrity Approval if it's contained within the system.

### Note 8:

Although these equipment items are classified as not requiring Technical Integrity Approval, appropriate surveillance coverage must be confirmed if an item is introduced or removed that may affect integrity of the lottery scheme.

### Note 9:

All Game Rules of Play are classified as requiring Technical Integrity Approval. When a base game or base game with a side, progressive or bonus wager is leased from a supplier, the Gaming Operator's Rules of Play must be reviewed and verified by the supplier to ensure they do not contradict the manufacturer's intended game play, prior to submitting them to MGCC for Technical Integrity Approval.